My Little Alchemist

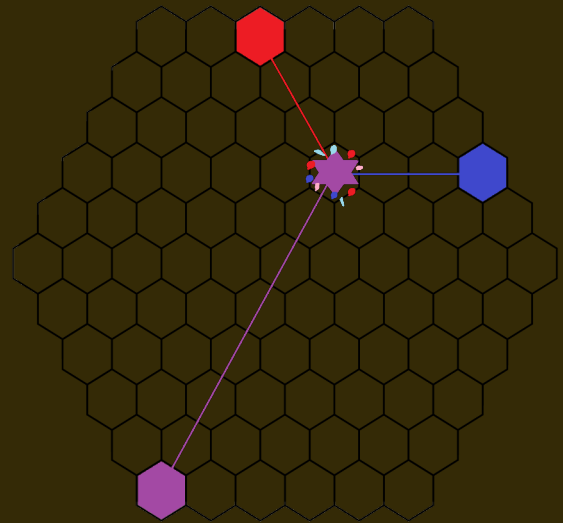ꝋꝝ)ꝝ ꝋꝗꝓ/ꝳ)ꝝ ꝏꝡꝡꝝꝝꝝꝝꝝ

Contact Details

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A Cross-Platform Puzzle Game

Target Age: 12+
Target Rating: E
Target Audience: Casual puzzlers

Story

The world is dying. Every year, it grows a little colder. The city of Hānuzef knows it better than anyone. Yet though situated in the Far North, surrounded by glaciers, it thrives. But its prosperity depends entirely upon the hearth, an enormous magical artifact that spans the city. And artifacts do not last forever without care. Thus enters the hearthtender.

The player takes the role of Rianā, the new apprentice hearthtender. According to the current hearthtender, she will surpass every single one of her predecessors.

Too bad no one asked if she wanted the job.

Game Summary

My Little Alchemist is a computational momentum puzzle game. Beams of magic crash into each other, deflecting together as depicted above in the simplest case, to produce new forms of magic and materials. The player will learn how to cast spells to heat their dying city and create much needed resources on their path to become the next hearthtender.

Unique Selling Points

➢ Momentum based computation
➢ Elaborate worldbuilding

Similar Games & Influences

➢ Magnum Opus
➢ Shenzhen I/O
➢ Turing Complete